



Instructions for **Interactive Whiteboard Software**

Instructions

for Interactive Whiteboard Software

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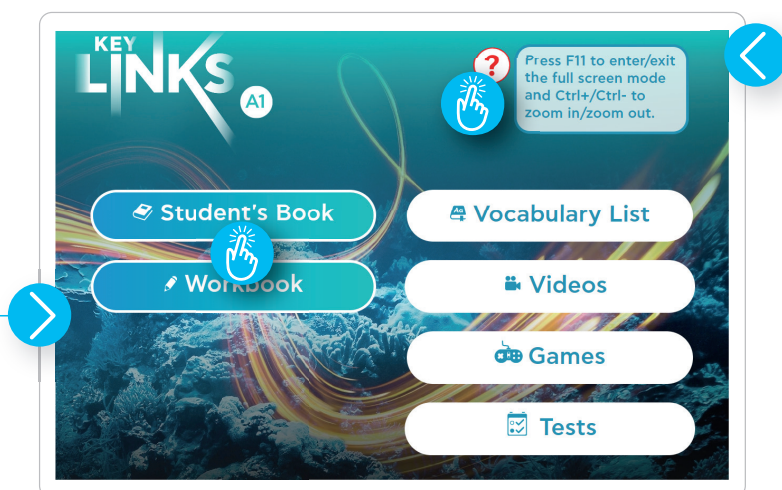
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Instructions

Let's start

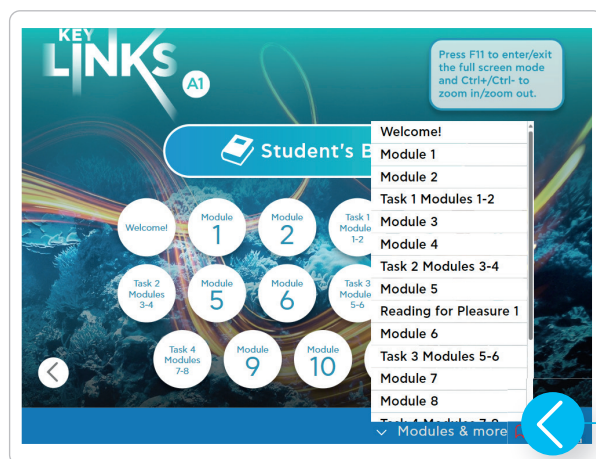
The **Contents screen** is very easy to use and navigate. All you have to do is simply press the button for the component you want to view.

Press a button to go to the corresponding component.



Press the **Help button** (?) to view the list of buttons that are included in the program.

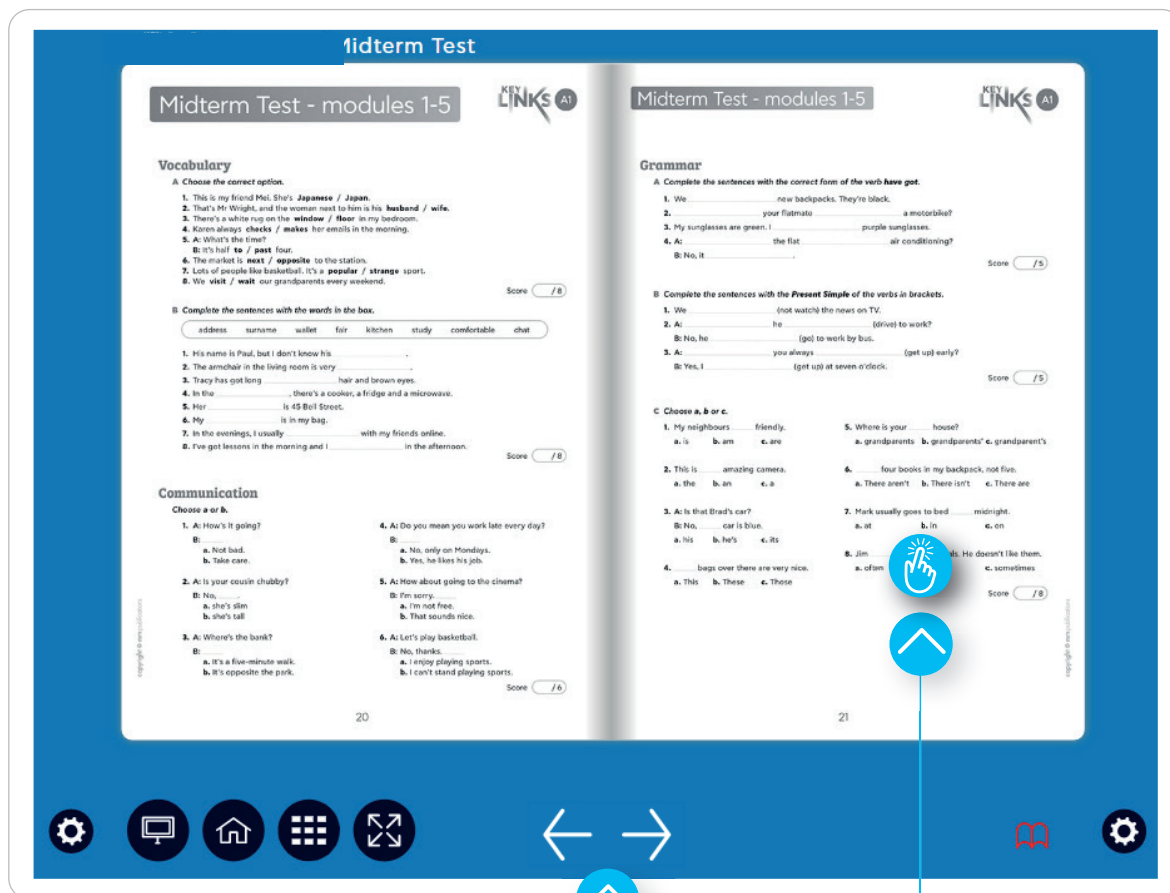
Select the module and then the page you want to view in the relevant component.



Another way to navigate through the contents of the Interactive Whiteboard (IWB) is to select the **Modules & more** bar at the bottom of the screen. It allows users to flick through each module and access its components instantly.

General navigation

Interactive e-Book



Press the **left** and **right arrows** ← → to quickly flick through the pages of the Student's Book, Workbook and Tests. You can move back and forth between the pages of the selected lesson.

When you have the component presented on the screen, you can select any activity by pressing on it.

Instructions

Tabs and Buttons

The screenshot displays a digital course interface with two lesson pages. The left page is titled '1a' and '1 Vocabulary & Pronunciation', featuring a table of largest cities, a world map, and listening exercises. The right page is titled '2 Grammar & Communication' and includes a dialogue, grammar exercises, and a speaking activity. Numbered callouts 1 through 9 point to specific UI elements: 1 points to the settings gear icon, 2 to the blank screen icon, 3 to the main menu icon, 4 to the back to module menu icon, 5 to the zoom in icon, 6 to the previous and next navigation arrows, 7 to the suggested answer (speaking) icon, 8 to the model answer (writing) icon, and 9 to the interactive activity icon.

- Student's Book
- Workbook
- Vocabulary List
- Video

You can easily navigate your way to the different components of the course by pressing the relevant buttons. Selecting the **tabs** on the lesson overview will direct you to the corresponding material.

- 1. Tool button
- 2. Blank screen button
- 3. Main menu button
- 4. Back to module menu
- 5. Zoom in button
- 6. Previous and Next buttons
- 7. Suggested Answer (Speaking)
- 8. Model Answer (Writing)
- 9. Interactive Activity

KEY LINKS A1



Student's Book Module 2b

3 Listening

A Look at the things in pictures **a** and **b**. What are they called in English? What is the difference between the two pictures?

.....

.....

1

2

3

4

5

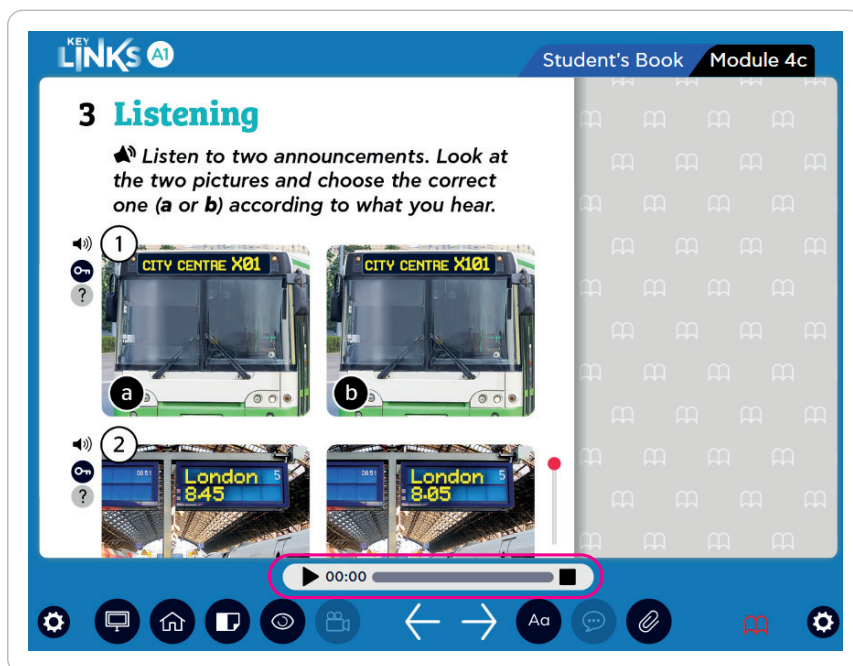
- 1. Lesson overview button
- 2. Show/Hide answers button

- 3. Vocabulary List button
- 4. Show/Hide text button
- 5. Attachment button

7

Instructions

Other buttons

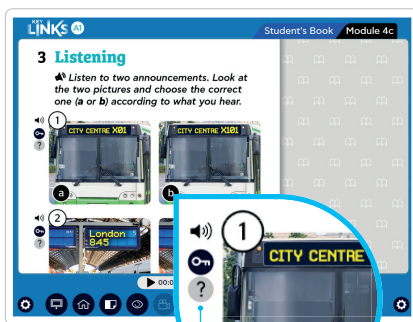


1

Play/Pause
audio button

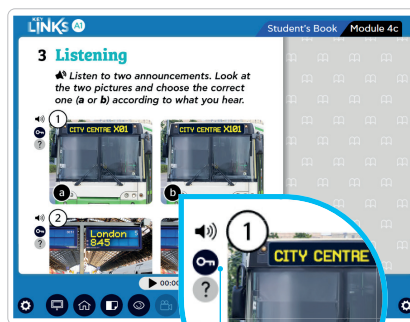
2

Stop audio
button



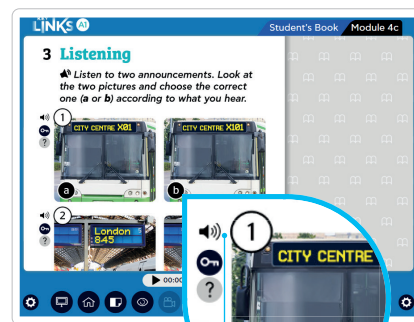
3

? Justification
button



4

Key
button



5

Audio
button



Split screen

The split screen feature has been designed to facilitate your lesson.

KEY LINKS A1 **Student's Book** **Module 2a**

C Choose the correct option. Then listen and check your answers.

1. **A:** Who's **this / that** man over there?
B: My brother, Tony.

2. **A:** Are **this / these** your books, Steve?
B: Yes, they are. Thanks.

3. **A:** Look at **this / that** selfie on my phone. **These / Those** two boys here are my sons.
B: It's a very nice photo.

this/that - these/those

Singular	this	that
Plural	these	those

- We use **this/these** to point out people, animals or things that are close to us.
This is my family.
These are my grandparents.
- We use **that/those** to point out people, animals or things that are far from us.
That is a hotel.
Those are

00:00

Navigation icons: Home, Back, Forward, Search, Attachments, etc.

All texts and activities appear on the left side of the screen. Some activities are accompanied by relevant material which appears on the right side of the screen after pressing the **attachment button** . This material includes reading texts, listening transcripts, grammar references, answer key and justifications of answers for the listening and reading activities.



Tools

At the bottom of the screen you can find a tool bar including a variety of tools which are useful for your lessons.

Tool bar



The screenshot shows the LINKS A1 Student's Book Module 2a interface. The tool bar is visible at the bottom of the screen. A callout box points to the Tool button (gear icon) with the text: "Press on the **Tool button** ⚙️ to show or hide the tool bar."

LINKS A1 Student's Book Module 2a

Choose the correct option. Then listen and check your answers.

1. A: Who's **this** / **that** man over there?
B: My brother, Tony.

2. A: Are **this** / **these** your books, Steve?
B: Yes, they are. Thanks.

3. A: Look at **this** / **that** selfie on my phone. **These** / **Those** two boys here are my sons.
B: It's a very nice photo.

this/that - these/those

Singular	this	that
Plural	these	those

- We use **this/these** to point out people, animals or things that are close to us.
This is my family.
These are my grandparents.
- We use **that/those** to point out people, animals or things that are far from us.
That is a hotel.
Those are...



Pen

Press on the **pen tool** to write or draw lines on the screen. You can write anywhere you want.



Colour

Press on the **colour** tool to choose the colour that you will use for the pen, the highlighter, the box or the circle. Choose among black, blue, red, yellow, white, green or purple.



Highlighter

Press on the **highlighter tool** to highlight specific words or phrases.



Notes

Select the **notes** tool to open a small window for typing notes. Click anywhere on the screen to open multiple windows and drag them anywhere it suits you.



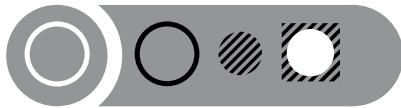
Pen width

Press on the **pen width** tool to choose from three different sizes for the pen, the highlighter and the outlines of boxes and circles.



Rectangle

Press on the **rectangle** tool and choose among a transparent, opaque or selecting rectangle. Then press and drag to create the rectangle you want.



Circle

Press on the **circle** tool and choose between a transparent, opaque or selecting circle. Then press and drag to create the circle you want.



Magnifier

Press on the **magnifier tool** and click anywhere on the screen to magnify that area. Press again on the magnifier tool to return to normal view.



Erase

Press on the **rubber tool** to choose among the rubber, the undo or the recycle bin. Select the rubber to delete anything you have created using the Tool bar. Select the undo button to undo your last action using any of the tools, or use the recycling bin to erase everything in just one stroke.



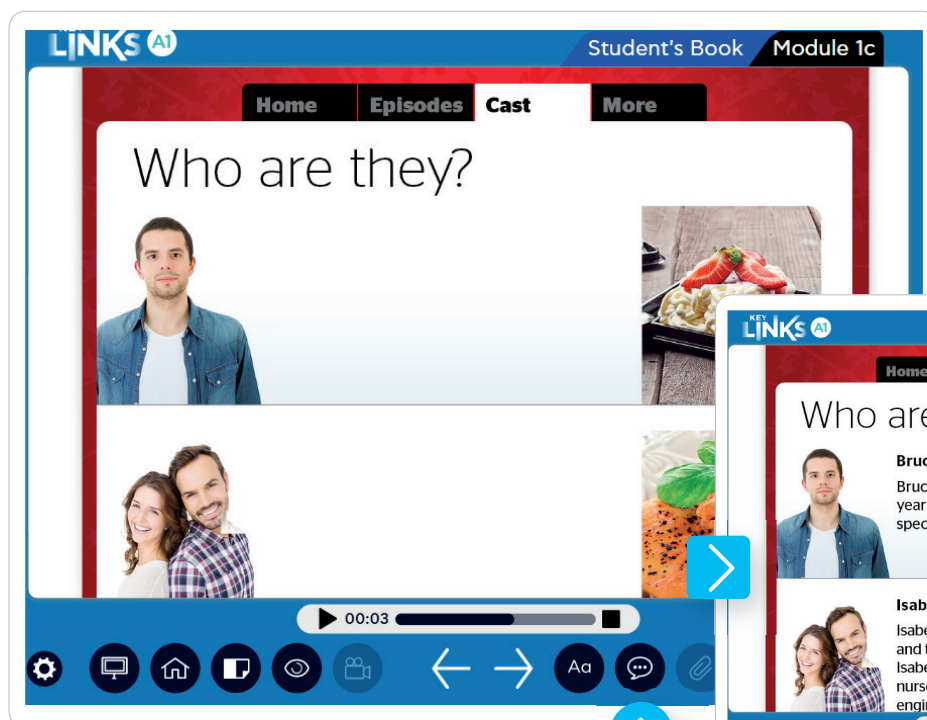
Screen


Press on the **screen** tool to quickly hide content from the screen. You can drag it left, right, up or down to reveal part of the whiteboard content. Press on the lower-right corner to adjust the size of the box.

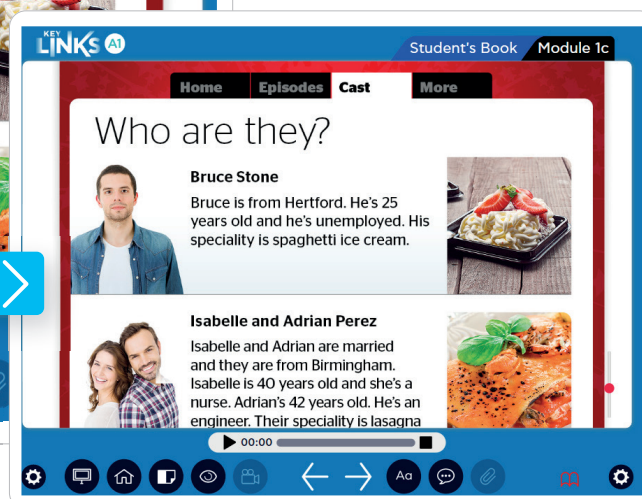


Presentations

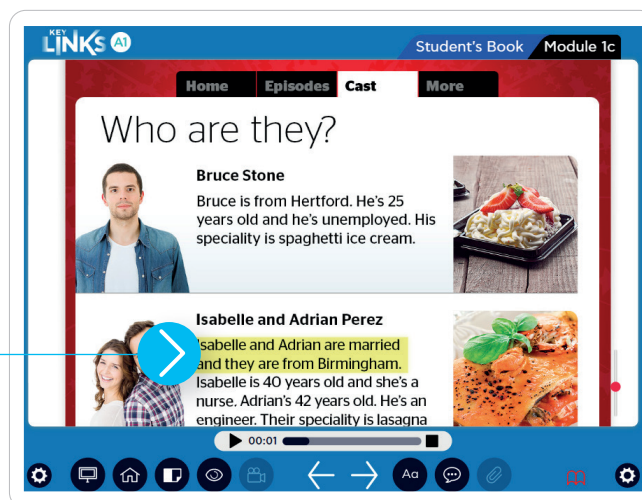
The presentations appear without text. Before reading, students have the opportunity to guess the context by looking at the pictures. In addition, they could be asked to guess and write what the characters may be saying or thinking about. Students can also develop their listening skills by listening to the recording.



Press the **Show/Hide text button**  for the text to appear or disappear.



The text is highlighted while it is heard. You also have the option to select a specific phrase and hear it individually.




Instructions

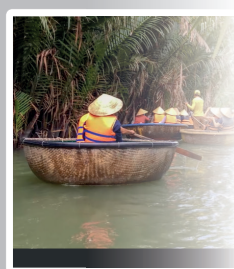
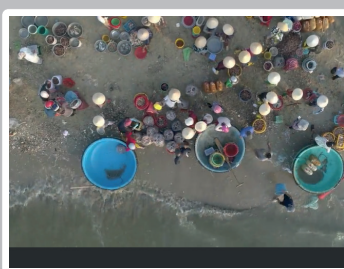
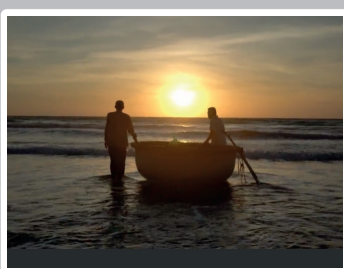


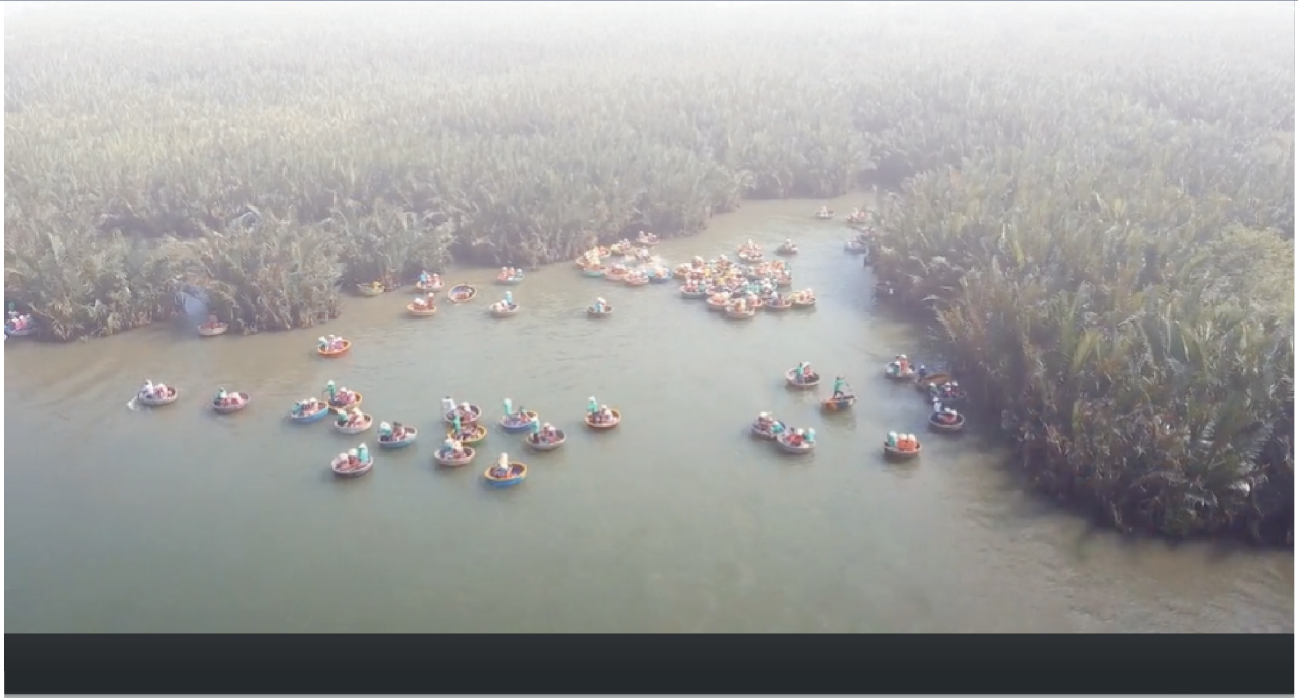
Video

The screenshot shows the LINKS AI Student's Book interface. The top bar indicates 'Student's Book / Module 2'. The main content area is titled '2 Review' and contains a 'Vocabulary' section with a list of words and their meanings, and a 'Grammar' section with a list of grammar rules. The bottom navigation bar includes icons for 'Workbook', 'Vocabulary List', and a 'Video' button (represented by a camera icon). A blue arrow points from the 'Video' button to a video player window. The video player shows a woman walking and carrying shopping bags. The video player controls at the bottom include a play/pause button, a progress bar, and a 'Pause' button (represented by two vertical bars).

Press the **Video button**  to watch the video.

When you watch a video, you can pause it with the **Pause button** .





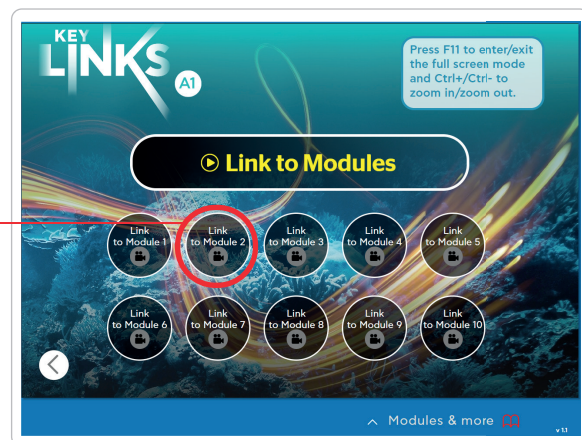
It's lots of fun!



You can press on the **duration bar** while playing the clip or in pause mode to move to any part of the video.

You can display the subtitles of the video by pressing the **Subtitles button** (A). Press on the same button to hide them.

Press the **Close button** (X) to return to the activity.




You can also access all videos through the menu. Press on the **Video button** (camera icon) to watch the relevant videos.




Vocabulary List

In the Vocabulary List, you can find a list of the words presented in each lesson.














To view the vocabulary for the lesson, press the **Vocabulary List button** .

1 Vocabulary & Speaking


A  Look and complete with the missing words. Then listen and check your answers.

0	zero	21	twenty-one	50	fifty
1	one	22	twenty-two	60	sixty
2	two	23	twenty-three	70	seventy
3	three	24	twenty-four	80	eighty
4	four	25		90	ninety
5	five	26	twenty-six		
6	six	27			
7	seven				


00:00


            

Press a word to see the information about it.

Click on the **Listen button**  to hear the pronunciation of each word.


Definition.

Click on the **Listen button**  to hear the example for the word.

Click on the **Close button**  to return to the activity.

You can easily look up a word using the **search box**.

Vocabulary List


change* (n.) 

the situation when sth becomes different

e.g.

A: Are we in classroom number two?
B: No, there is a change. We are in classroom number five.

1 - b

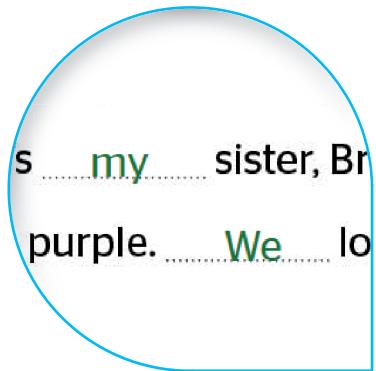
Words alphabetically Words by module 

Search

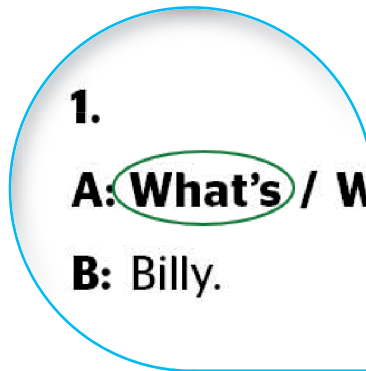
There are two ways to access the vocabulary: **alphabetically** or **by module**.

Activities

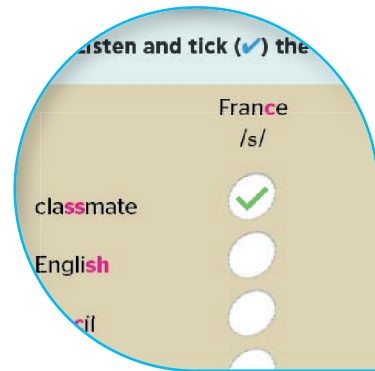
Most activities include answers. To display the answers, click on the area where the answer should be. If you click on the answer again, it will disappear. The answer could be in the form of a **text**, a **shape** (e.g. a circle), or a **✓ symbol**.




Text



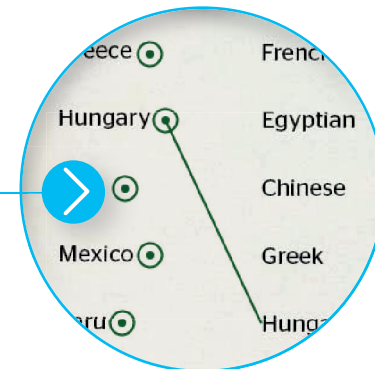
Shape



✓ Symbol

Some (usually longer) answers may also be found in **Key buttons**. 

For 'Match' activities, press on the small circles to display the answers.





Listening comprehension

For the listening activities, an **audio bar** is displayed at the bottom of the screen. You can pause the sound or choose to listen to just a part of the recording by pressing on the bar.

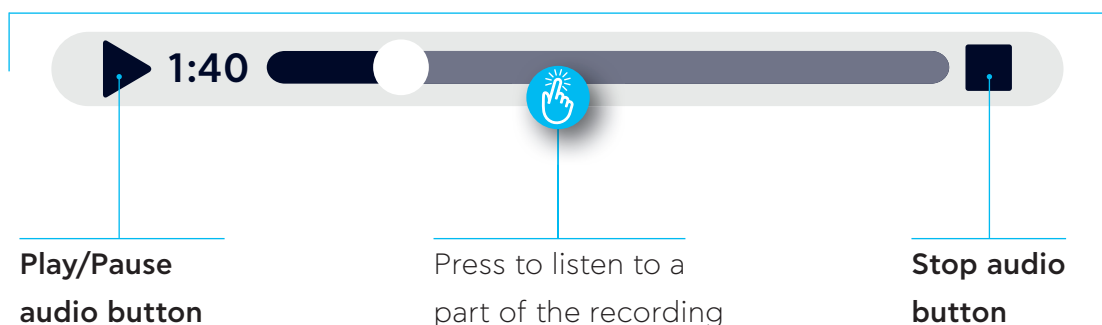
4 Listening

👂 Listen to three questions and choose the correct answer, **a** or **b**.

When listening to questions, pay attention to question words (e.g. **what**, **how old**) and content words (e.g. **phone number**, **email address**).

👂 1. a. I'm from the UK. b. I'm 15.
👂 2. a. 25 b. 0273 886 2895
👂 3. a. marki21@email.com b. London

Audio Bar



? Justifications for the answers

In some activities, you will see a button with a question mark. This is a **Justification button** ?. Press on this button to view the justification for the answer (see highlighted parts).

2 Listening & Grammar

Adverbs of frequency


A 🎧 Listen to a man talking to his neighbour. What sports do Eric and his friend Jack do at the weekend? ?



B 🎧 Listen to a conversation and choose the correct picture, **a** or **b**. Which words/phrases in the conversation helped you find the answer? ?

When listening for information, it's important to understand key words and the grammatical structures which the speakers use (e.g. *affirmative vs negative, third person vs first person*, etc.).


a **b**



A = Woman
B = Man

A: Your ID card, please.
B: Camera, phone, sunglasses, wallet, keys... Oh, no. I haven't got it with me.
A: Have you got your passport?
B: Yes. Here it is.
A: Thank you.

00:00



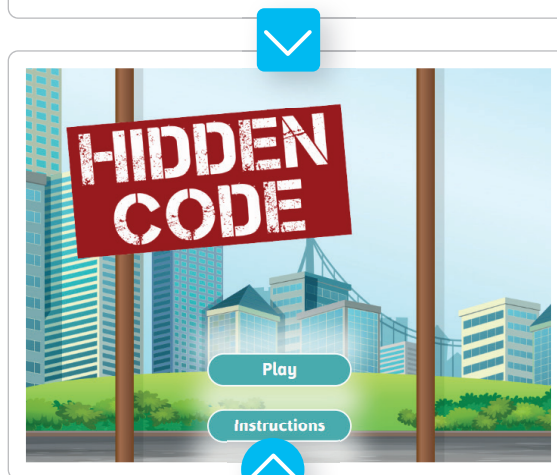
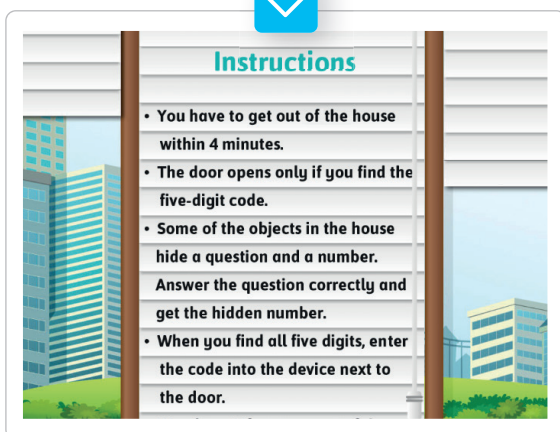
Press on the **Listen button** 🎧 to listen to the highlighted part of the text, which contains the justification for the selected question.



Games

All modules include interactive games engaging students in learning and revising while having fun.

To access the interactive games press the relevant buttons found on the main menu.



All games include **Instructions**.

General tips

The Interactive Whiteboard Software can be used to:

- > provide immediate feedback
- > access all components of the course instantly and easily
- > do listening activities immediately without needing to use the class CD
- > play songs or videos
- > find the meaning and pronunciation of unknown words in the Vocabulary List as well as example sentences
- > use the tools to highlight content and draw students' attention to specific points, e.g. parts of speech, extracts from texts
- > save and print Interactive Whiteboard images along with your notes
- > brainstorm ideas
- > save a list of relevant websites for reinforcing students' skills and knowledge
- > improve learning by giving students the opportunity to deal with information in multiple formats (e.g. picture, text or audio)
- > motivate students and stimulate enthusiasm
- > encourage students' participation and collaboration

Warning

We strongly recommend that you upgrade your browser to its most recent version to prevent errors that may arise while using the IWB if an outdated browser is used.

The IWB has been designed and created with the latest technology and HTML5 in mind. HTML5 is the most recent version of the standard HTML technology.

Therefore, it can be used with any operating system (Windows, Linux and Mac) that supports HTML compatible browsers, such as Google Chrome, Firefox, Edge etc.

Minimum requirements

Browser: Chrome 87+ or Firefox 66+ or
Edge 87+ or Opera 73+

Operating Systems: Windows 7 and later

CPU Speed: Dual Core 2.0 GHz or equivalent processor and higher

RAM: 2GB+

